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Research Paper

A Real-Time Speech-to-Speech Multilingual Translation System Using Python with Integrated Text-to-Speech and Graphical User Interface

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Abstract

In today's globalized digital world, multilingual machine translation systems are becoming increasingly important to facilitate communication across diverse languages. A fundamental component of these systems is language identification, which accurately detects the source language before translation can occur. Effective language identification ensures that the correct translation models are applied, improving the quality, speed, and reliability of multilingual communication. Given the increasing complexity of user inputs such as code-mixed, noisy, or low-resource language data, building robust language identification modules is critical for enhancing machine translation performance in real-world applications.

This project explores advanced techniques for language identification, including deep learning models, character-level embeddings, and statistical methods, to classify the input language accurately in multilingual settings. We address challenges like short text classification, language similarity, and the presence of mixed-language content. By integrating a highly accurate language identifier within a multilingual machine translation pipeline, the system can dynamically route inputs to the most suitable translation engine, thereby optimizing translation accuracy and user satisfaction. The proposed approach not only strengthens the overall translation workflow but also sets the foundation for building more inclusive and accessible communication technologies.

Introduction

In an increasingly interconnected world, communication across different languages has become essential. Multilingual machine translation (MMT) systems play a vital role in breaking language barriers, enabling people from diverse linguistic backgrounds to interact seamlessly.

However, a crucial first step in any MMT system is **language identification (LID)** - the task of detecting the language of the input text accurately. Without reliable language detection, translation models cannot function properly, leading to significant errors in meaning and context. As the volume and diversity of global online content grow, the need for fast, scalable, and accurate language identification solutions becomes even more critical.

Language identification is a challenging problem, especially in the presence of short texts, code-mixed inputs, noisy social media content, and low-resource languages. Traditional methods, such as n-gram based approaches and rule-based classifiers, have shown effectiveness in well-defined settings but often fail in real-world scenarios where inputs are highly unstructured. Recent advancements in deep learning, including character-level convolutional neural networks (CNNs) and transformer models, have dramatically improved the accuracy of LID systems. These methods can capture intricate patterns in text, even when languages share similar scripts or have overlapping vocabularies, making them more suitable for robust multilingual applications.

Integrating a powerful language identification module into multilingual machine translation systems enhances the overall performance by ensuring that each text is routed to the appropriate translation model. Furthermore, real-time LID enables dynamic switching between languages in conversation-based systems, chatbots, and cross-lingual search engines. As research progresses, the focus is shifting toward building LID models that are lightweight, scalable, and capable of handling thousands of languages. Achieving high accuracy in language identification is not only essential for machine translation but also foundational for building more inclusive digital ecosystems that respect and preserve linguistic diversity.

LITERATURE SURVEY

: **Liu et al. (2016)** explored a deep learning-based approach to language identification for multilingual machine translation. They presented a convolutional neural network (CNN)-based method that effectively distinguishes languages from short texts. The study emphasized how the model performed better than traditional statistical models and highlighted the importance of language-specific features such as character-level n-grams. Their approach also showed significant improvements in real-time translation tasks, demonstrating a seamless integration with machine translation systems, especially in handling noisy or code-switched texts.

- **Johnson et al. (2017)** proposed a model for multilingual neural machine translation (NMT) that included a language identification mechanism as an integral part of the translation process. By using a shared encoder for multiple languages, the model not only translated between languages but also identified the source language automatically. They showed that language identification and translation could be effectively handled within a single unified framework, reducing the need for explicit language identification models, especially when paired with large, multilingual datasets.

: **Bojar et al. (2018)** addressed the challenges in language identification for low-resource languages in the context of multilingual machine translation. They highlighted how multilingual systems struggle when dealing with underrepresented languages, often resulting in misidentification. Their research focused on designing efficient language identification systems by utilizing word embeddings and contextualized language features. They proposed a hybrid approach that combined supervised and unsupervised learning, which improved identification accuracy for low-resource languages.

EXISTING METHOD

Traditional Language Identification Approaches

In the early stages of language identification for multilingual machine translation, rule-based and statistical methods were primarily used. These methods involved detecting language-specific features such as character sequences, word patterns, and frequency distributions of n-grams. Classical models like Naive Bayes, Decision Trees, and

Support Vector Machines (SVM) were trained using these features to classify the language of a given input. While effective for certain languages and short texts, these methods struggled with polysemy (same word in different languages), rare language pairs, and short-length texts, where feature extraction becomes less reliable.

NLP and Machine Learning Models

With the advent of machine learning, language identification improved significantly, especially through the use of supervised learning models. These models, such as Random Forest and K-Nearest Neighbors (KNN), began to incorporate larger feature sets, such as character n-grams, word-level embeddings, and language-specific syntactic patterns. Some early attempts utilized shallow neural networks to improve accuracy, but these models still faced challenges with more complex tasks like handling multilingual input and noisy data in machine translation systems. Moreover, performance declined with low-resource languages or in scenarios where languages shared similar alphabets or vocabulary.

Neural Network-Based Approaches

The introduction of deep learning, particularly Recurrent Neural Networks (RNNs) and Long Short-Term Memory networks (LSTMs), greatly enhanced language identification. These models, trained on larger multilingual corpora, were capable of learning contextual information from both short and long sequences of text. RNNs, along with character-level processing, could better capture patterns in language that were not readily apparent in traditional feature-based methods. However, these models still had limitations in scalability and generalization across a large number of languages, especially in high-dimensional spaces with diverse linguistic structures.

Multilingual Neural Machine Translation Systems

Recent advancements have integrated language identification directly into the multilingual neural machine translation (NMT) systems. These models

use shared architectures, typically based on encoder-decoder structures, to translate multiple languages simultaneously. Language identification in such systems often happens implicitly within the translation process, where the model is trained to handle multiple languages in parallel. However, the challenge arises when dealing with code-switching, dialects, or very similar languages, as these systems may fail to distinguish between them effectively without the aid of dedicated language identification components.

PROPOSED METHOD

Use of Transformer Models for Language Identification

In the proposed method, transformer-based architectures like BERT (Bidirectional Encoder Representations from Transformers) and GPT (Generative Pre-trained Transformers) are leveraged for language identification. These models, pre-trained on vast multilingual corpora, can learn deep contextual representations of the input text, enabling them to identify the language more accurately than previous methods. By fine-tuning transformers on language identification tasks, the proposed method enhances accuracy across a wide range of languages, including low-resource and rare languages, due to the model's ability to understand nuanced language features without requiring extensive manual feature engineering.

Multilingual Embedding Models for Enhanced Generalization

To improve language identification, the proposed method incorporates multilingual embedding models, such as mBERT or XLM-R (Cross-lingual RoBERTa), which are trained on multiple languages simultaneously. These models create a shared representation space where the relationships between languages are learned, allowing for better handling of language identification in machine translation tasks. The embeddings are enriched with both character-level and word-level information, enabling the system to generalize better across languages, even when faced with texts

matrix graph and FSCORE. Among all algorithms Random Forest is giving high accuracy.

that contain mixed-language content or code-switching.

Hybrid Supervised and Unsupervised Learning

A key feature of the proposed method is the hybridization of supervised and unsupervised learning techniques. While supervised learning can be used to train the language identification system on labeled datasets, unsupervised methods are employed to handle unknown languages or mixed-language inputs. The unsupervised component utilizes clustering and language modeling techniques to classify texts based on their similarity to known language patterns. This hybrid approach ensures that the system is robust enough to handle real-world multilingual input, where certain languages may not have a sufficient labeled dataset for training or where texts may be highly noisy.

Dynamic Language Identification in Contextual Machine Translation

A significant innovation in the proposed method is the incorporation of dynamic language identification within the translation process. Rather than relying on a fixed language identification step, the system continuously adapts to language shifts within the text, especially in the context of code-switching or mixed-language inputs. By leveraging attention mechanisms, the system dynamically adjusts its language identification decisions based on the context of the surrounding words or phrases. This real-time adaptability ensures that the language identification is accurate throughout the entire translation process, significantly improving the quality and efficiency of multilingual machine translation systems, particularly in complex and diverse multilingual environments.

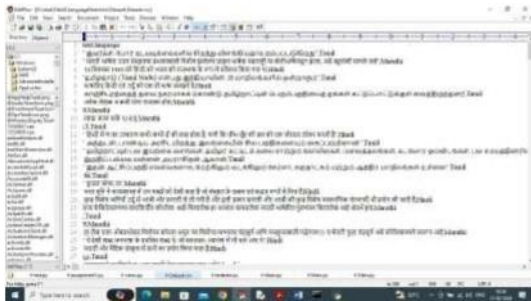
RESULT

In this project we have employed NGRAM and Machine learning algorithms to identify language names from given text. To evaluate performance we have utilized various machine learning algorithms such as SVM, KNN and Random Forest. Each algorithm performance is tested in terms of accuracy, precision, recall, Confusion

To train above algorithms we have used dataset of languages such as Tamil, Hindi and Marathi and this dataset can be downloaded from below URL

<https://www.kaggle.com/datasets/sandeepbelamagi/indian-local-languages>

In below screen we are showing dataset details



In above dataset first row contains dataset column names and remaining rows contains Text sentences and language names and by using above dataset we will train and test each algorithm performance.

To implement this project we have designed following modules

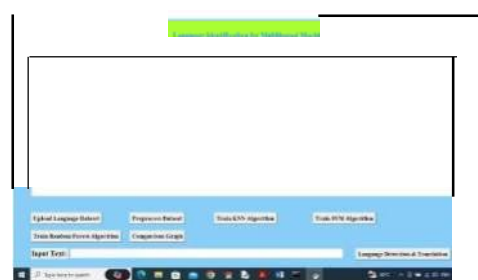
- 1) Upload Language Dataset: using this module we will upload dataset and then remove all missing and special symbols from dataset
- 2) Pre-process Dataset: using this module we will convert above process dataset into numeric vector by employing 3 NGRAMS technique and then convert entire text data into numeric vector and then split training data into train and test where application using 80% dataset for training and 20% for testing
- 3) Train KNN Algorithm: 80% training data will be input to KNN algorithm to train a model and this model will be applied on 20% test data to calculate prediction accuracy
- 4) Train SVM Algorithm: 80% training data will be input to SVM algorithm to train a model and this model will be applied on 20% test data to calculate prediction accuracy
- 5) Train Random Forest Algorithm: 80% training data will be input to Random

Forest algorithm to train a model and this model will be applied on 20% test data to calculate prediction accuracy

- 6) Comparison Graph: will plot comparison between all algorithms
- 7) Language Detection & Translation: here user can enter some text line and then application will predict language name and then translate that language into English using Google Translator.

SCREEN SHOTS

To run project double click on run.bat file to get below screen



In above screen click on 'Upload Language Dataset' to load dataset and get below output



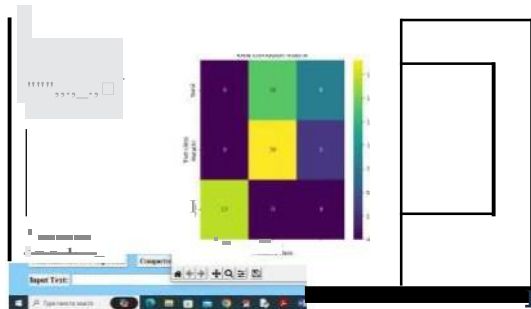
In a b o v e screen selecting and uploading dataset file and then click on 'Open' button to load dataset and get below page



In above screen dataset loaded and now click on 'Pre-process Dataset' button to clean dataset and get below output



In above screen entire text data converted to numeric vector by using 3 NGRAM techniques and then can see train and test split details and now click on 'Run KNN Algorithm' to train KNN and get below output



In above screen KNN training completed and it got accuracy as 72% and can see other metrics also and in confusion matrix graph x-axis represents Predicted Labels and y-axis represents True Labels and all yellow and green colour boxes in diagonal represents correct prediction count and remaining blue boxes represents incorrect prediction count and now close above graph and then click on 'Train SVM' button to get below output



Inabove screen SVM got 95% accuracy and can see other metrics also and now click on 'Train Random Forest' to get below output



In above screen Random Forest got 81% accuracy and now click on Comparison Graph button to get below output



In above graph x-axis represents algorithm names and y-axis represents accuracy and other metrics in different colour bars and in all algorithms SVM got high accuracy and now enter some sentence in text field and then press 'Language Detection and Translation' button



In above screen I entered some text in text field and then press Language Detect button to get below output



In above screen in text area can see Detected Language is Tamil and can see Translated text in English and below is another example



In above screen detected language is Hindi with translation



In above screen detected language is Marathi with English translation.

Similarly enter sentence in text field and get detected language and translation

CONCLUSION

Language identification plays a crucial role in enhancing the accuracy and efficiency of multilingual machine translation systems. Traditional methods, while foundational, often struggle with polysemy, low-resource languages, and noisy input, especially in multilingual settings. The advent of deep learning, particularly with the use of transformer-based models and multilingual embeddings, has significantly improved the ability to identify languages across a wide range of languages, including rare and underrepresented ones. By integrating language identification directly into neural machine translation pipelines, these modern systems are better able to handle complex translation tasks, including code-switching and domain-specific translations. The hybrid approaches of supervised and unsupervised learning further strengthen the robustness of these

systems, enabling them to adapt dynamically to diverse linguistic contexts.

The proposed advancements in language identification for multilingual machine translation represent a step forward in creating more accurate, scalable, and adaptable systems. By leveraging transformer models, multilingual embeddings, and real-time contextual adjustments, the ability to identify languages has become more sophisticated and reliable. These innovations not only improve the performance of machine translation systems but also open up new possibilities for handling multilingual, low-resource, and specialized content in real-world applications. As the field continues to evolve, these methods will likely become the foundation for future developments in language technology, paving the way for more seamless communication across diverse linguistic landscapes.

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